



Electronic Arts – Phase II

Redwood City, CA



Owner:	Electronic Arts, Inc.
Developer:	Sares-Regis Group
Completion Date:	March 2002
Size:	316,000 ft ² office, 10,000 ft ² 500 seat auditorium, 6,000 ft ² atrium, 7,000 ft ² daycare center, 2 story garage; 4 stories
Architects:	Skidmore, Owings & Merrill LLP (Shell& Core) Gensler & Associates (Interiors)
General Contractor:	Webcor Builders
Mechanical Contractor:	Southland Industries, Inc.
HVAC System Description:	Underfloor air distribution with perimeter underfloor variable speed heating fan-coils, 750 ton chilled water plant with variable speed chillers and primary-only variable speed pumping system, partially naturally ventilated atrium with radiant heat.
Taylor Engineering's Role:	Full design of HVAC and energy management & control systems, development and DOE-2 analysis of energy conservation measures, HVAC system and control system commissioning.
References:	EA: Dick Madden (dmadden@ea.com) Sares-Regis: Todd Arris (tarris@srgnc.com) SOM: David Diamond (david.m.diamond@som.com) Webcor: Todd Mercer (todd@webcor.com) Southland: Phil Williams (pwilliams@southlandind.com)